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Call GSNEO at 800-852-4474 with any questions or concerns. If you have an emergency after business hours, call the emergency phone line: 330-472-2389.

Thank you for selecting Camp Ledgewood for your event. We hope that you find camp suitable to your needs. Founded in 1931, Camp Ledgewood covers 350 acres of rolling woodland in the boundaries of the Cuyahoga Valley National Park. Units include heated cabins, tents, adirondacks, and primitive campsites, as well as shelters and buildings for day outings. A two-acre lake, zip line, high & low ropes courses, swimming pool, archery and canoeing programs add to the beauty and excitement of this site.

We only ask that you remember a few things:

- Camp Gates open at 7am and close at 10pm. Special arrangements may be made at check in with the Camp Coach. (Gate code is included with your finale site permit and changes frequently.)
- On the day of your arrival please check in with the Camp Coach at Whippoorwill.
- Per local fire department code, only one vehicle is to be parked at each camp site. Please note that the posted speed limit throughout camp is 5 mph. Parents are to drop off and pick up girls at the parking lot. Please advise parents not to drive back to cabins or the program center, unless special accommodations are made in advance.
- Please, no riding in luggage carts. As a courtesy to others please return carts to the parking lot so that they can be used by others.
- Smoking is never permitted in the presence of girls. There is no smoking in any camp buildings. Smoking is only allowed in designated areas. The designated smoking areas are listed in Section 2 of this binder. Cigarette butts must be collected and not left in the fire circle or on the property grounds.
- An outdoor trained adult must be at each unit and in attendance for the entire camp experience.
- While on GSNEO Camp Property, “camp attire” must be worn, including closed toed shoes, socks, and weather appropriate attire.
- No hunting, firearms, alcohol, or drugs permitted. No pets allowed.
- GSNEO is not responsible for damage/theft of personal property.
- Never leave a fire or stove unattended.
- A limited supply of pre-cut wood is available during the months of December, January, and February. However, the supply is very limited so there is no guarantee. Dead fall is available year-round for all fires. You may also choose to bring wood with you, but we ask that Pine be burned in the fire circles instead of the fireplace as the sap clogs the chimney.
- Last, but not least, return your completed Camping & Day Outing Evaluation to the Camp Coach upon leaving camp. This information is important for the maintenance and development of our campsites.

“Take nothing but pictures, leave nothing but footprints.”
### Ledgewood Sleeping Units

#### Caravan
- **Capacity:** 28
- Caravan is a platform tent unit nestled in the trees that includes the use of a kitchen shelter.

**Amenities:**
- Outdoor latrine
- Water - Outside
- Fire circle/fireplace - outside
- Shower facilities
- Cots
- Shovel/Rake/Bow Saw
- Metal fire/ash bucket
- Separate sleeping area for leaders or male volunteers
- Covered Pavilion - includes electricity, cold water and fireplace
- Dishes and Cooking Utensils

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#### Chalet
- **Capacity:** 20
- Chalet is a unique heated cabin offering rustic appeal and a charming loft accessed by a climbing wall or outside staircase for your campers' sleeping accommodations. 

**Due to the loft, Chalet is available for troops with girls in 4th grade and above.**

**Amenities:**
- Electricity
- Fireplace
- Heat
- Outdoor latrine
- Refrigerator
- Stove
- Refrigerator
- Inside/outside cold water
- Fire circle
- Separate sleeping area for adults
- Metal fire/ash bucket

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#### Cotter A&B
- **Capacity:** 40 (20 per side)
- This unique cabin has two separate sides available to reserve separately or together. Cotter features a wooded surrounding and rustic charm of heated cabin with bunk beds, indoor water and complete kitchen on each side.

**Amenities:**
- Cold water
- Metal fire/ash bucket
- Outside water
- Fire circle
- Shovel/Rake/bow saw
- Stove

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#### Hunsicker
- **Capacity:** 24
- This is an all-in-one cabin that has space for all your needs. Girls will enjoy the bunk bed sleeping accommodations where they are still a part of all the action. Cabin is heated for year-round use.

**Amenities:**
- Electricity
- Fireplace
- Heat
- Outdoor latrine
- Refrigerator
- Stove
- Cold water
- Metal fire/ash bucket
- Fire circle
- Shovel/rake/bow saw

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#### Chestnut Burr
- **Capacity:** 16
- This cozy, heated, year-round cabin is nestled in the woods and features bunk beds, a fireplace and large tables for group dining. Great for troops planning lots of outdoor activities. Handicap accessible.

**Amenities:**
- Electricity
- Fireplace
- Heat
- Outdoor latrine
- Refrigerator
- Indoor restroom
- Shovel/Rake/Bow Saw
- Stove
- Cold water
- Indoor water
- Fire circle
- Seasonal showers
- Metal fire/ash Bucket

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#### Lemen Lodge
- **Capacity:** 32
- This year-round heated cabin has everything! Bunk beds, indoor water, electricity and fireplace. Full kitchen inside for use. Enjoy your visit tucked away in this rustic cabin. Lemen Lodge is handicap accessible.

**Amenities:**
- Electricity
- Fireplace
- Heat
- Outdoor latrine
- Refrigerator
- Stove
- Cold indoor water
- Fire circle
- Metal fire/ash bucket
- Shovel/rake/bow saw
McAlonan Capacity: 24

You’ll enjoy the charm of McAlonan, which is off the beaten track. McAlonan is a heated cabin that offers year-round use and features 2 fireplaces, and great program space.

Amenities:
- Electricity
- 2 fireplaces
- Heat
- Outdoor latrine
- Refrigerator
- Mattresses
- Indoor water
- Stove
- Outside water
- Fire circle
- Metal fire/ash bucket
- Shovel/rake/bow saw

Memorial Pavilion Capacity: 24

Memorial Pavilion is the perfect spot to compliment your day at camp. This beautiful shelter is conveniently located near Lake Loomis. If you love tent camping, then why not rent Memorial Camping for your overnight stay? Bring your own tents!

Amenities:
- Outdoor latrine
- Fire circle
- Outdoor water

Moss Ledge Capacity: 80 or 40 per side

Welcome to Moss Ledge which is located on a beautifully wooded site and this unique site is designed for large troop and service units. The site is split into side A + B, so they can be rented together or separately. A large Unit House is the focal point of this site with charming, multi-colored bunk houses. Each side has 4 bunk houses that accommodates up to 40. The program space features all the comforts of home including a stocked kitchen and restrooms with showers. The Unit House also features a floor to ceiling room divider that can be closed when the site is rented by two different groups.

Amenities:
- Electricity
- Fireplace
- Heat
- Refrigerator
- Indoor restroom/showers
- Handicap Accessible
- Stove
- Indoor water
- Fire circle
- Shovel/Rake/Bow Saw
- Metal fire/ash Bucket

Pine Hollow Capacity: 32

This adirondack unit promises a nature filled experience. Pine Hollow features a kitchen shelter with electricity.

Amenities:
- Kitchen shelter
- Electricity in shelter
- Outdoor latrines
- Fire circle
- Outside water
- Seasonal showers

Pioneer Capacity: 16

Pioneer is a primitive camping site nestled in the trees and off the beaten path. This site with a pavilion is great for those who are day hiking at camp or the true camping enthusiast. The shelter has a fireplace and water. If you’re planning on staying the night, don’t forget your tents!

Amenities:
- Kitchen shelter
- Outdoor latrines
- Fire circle
- Outside water

Prairie Point A&B Capacity: (A) 24 and (B) 16

Prairie Point is the new Conestoga Wagon unit. Each site can be rented separately or combined. The sites have their own fire circles with a shared covered pavilion.

Amenities:
- Kitchen shelter
- Outdoor latrines
- Fire circle
- Outside water
- Seasonal showers
Red Oak Capacity: 20

This troop house boasts modern amenities and handicap access and facilities. Your girls and you will love the conveniences built in, along with a separate leader sleeping space. Check out Red Oak and enjoy your stay at camp!

Amenities:
- Electricity
- Fireplace
- Heat
- Indoor restroom
- Handicap accessible restroom
- Indoor shower facilities
- Fire circle
- Refrigerator
- Stove
- Water inside
- Bunk beds
- Separate sleeping area for leaders
- Wheelchair accessible
- Stocked kitchen

Seiberling Capacity: 22

This rustic cabin is a gem in the woods! It's the perfect spot for that troop sleepover. Cabin is heated for year-round use and located close to the pool and Glacier Loop Trailhead.

Amenities:
- Electricity
- Fireplace
- Heat
- Outdoor latrine
- Refrigerator
- Stove
- Cold inside water
- Outside water
- Fire circle
- Mattresses

Shield’s House Capacity: 16

A unique experience to enjoy at camp, Shield’s house is a year-round heated farmhouse, with bunk beds and full kitchen amenities. Shield’s House is for troops with girls in sixth grade and above.

Amenities:
- Indoor cold water
- Electricity
- Outdoor latrines
- Indoor bathroom
- Fire circle
- Heat
- Refrigerator
- Stove

Shield’s Shelter Capacity: 28

Shield’s Shelter is the perfect resting place for those who are day hiking at camp or the true camping enthusiast. The shelter has electricity and a kitchen. If you’re planning on staying the night, don’t forget your tents!

Amenities:
- Fireplace
- Outdoor water
- Outdoor latrine
- Fire circle

Thicket Capacity: 24

Thicket is a platform tent unit that is tucked back in the trees. Thicket features a covered pavilion with electricity.

Amenities:
- Kitchen shelter with Electricity
- Outdoor latrines
- Fire circle
- Outside water
- Seasonal showers

Thornapple Capacity: 22

Enjoy year-round rustic charm with Thornapple. This heated site promises a great screened in porch for a get-together area with bunk beds and kitchen amenities.

Amenities:
- Electricity
- Fireplace
- Heat
- Outdoor latrine
- Refrigerator
- Stove
- Cold water
- Fire circle
- Seasonal showers

Valley’s Edge Capacity: 24

Valley’s Edge is an Adirondack unit that is hidden in the trees. This site features a covered pavilion with electricity.

Amenities:
- Kitchen shelter
- Electricity in shelter
- Outdoor latrines
- Fire circle
- Outside water
- Seasonal showers
White Oak

This troop house boasts modern amenities and handicap access and facilities. Your girls and you will love the conveniences built in, along with a separate leader sleeping space. Check out White Oak and enjoy your stay at camp!

Amenities:
- Electricity
- Refrigerator
- Fire circle
- Heat
- Stove
- Indoor restroom
- Water inside
- Bunk beds
- Separate sleeping area for leaders
- Wheelchair accessible
- Stocked kitchen

Wilderness Ridge

Wilderness Ridge is an Adirondack unit tucked away in the trees. In addition to the quaint Adirondacks for cozy sleeping, a covered pavilion with electricity is included.

Amenities:
- Kitchen shelter
- Electricity in shelter
- Outdoor latrines
- Fire circle
- Outside water
- Seasonal showers

Low Lodge & Kitchen

Low Lodge is a spacious dining hall with a small kitchen, fireplace, tables and chairs. Also available for reservation is the commercial kitchen located inside Low Lodge. Low Lodge and the commercial kitchen sites are for day use only, no overnight accommodations are available.

Amenities:
- Lodge
  - Electricity
  - Fireplace
  - Heat
  - Indoor restroom
  - Outdoor latrine
  - Refrigerator
  - Stove
- Kitchen
  - Cooking utensils
  - Freezer
  - Dishwasher
  - Warmers
  - Microwave
  - Hot water

Chickadee Program Center

Seated Capacity: 200-234

This modern year-round building can be rented for day use. The center has a lobby, restrooms, and a large main program space. The main program space is outfitted for technology with AV equipment including an 80-inch monitor and a projector and 110-inch free standing screen. The space also has a sinks and counters, as well as a gas fireplace. It boasts a 234-person capacity for classroom style seating, 200 for banquets and can be divided into two spaces. Located in the program center yet separate from the main program space is the Feeder - a teaching kitchen. The Feeder has capacity for 20 and is set up with modern appliances. The area outside of Chickadee features a covered entryway, a large gas fire pit, conversation seating, bell tower, flag pole plaza, bridge and interactive Brownie Senses trail. Located below the Program Center is a dedicated project space – The Nest. The Nest can be rented separately for meetings, arts & crafts projects, or group activities. The Nest project space has its own separate entrance and has a 50-person capacity with utility sink and restrooms. All areas in the Chickadee Program Center are wheelchair accessible.

Amenities:
- The Chickadee Program Rooms (Front and Back):
  - Electricity
  - Gas Fireplace
  - Heat
  - Indoor restroom
  - Hot Water
  - AV equipment
  - Wi-fi

- Nest Project Space:
  - Electricity
  - Heat
  - Indoor restroom
  - Hot water

- The Feeder - Teaching Kitchen:
  - Cooking utensils
  - Electricity
  - Fireplace Gas
  - Heat
  - Indoor restroom
  - Refrigerator
  - Stove(x2)
  - Hot water
  - Dishwasher
  - Microwave
Camp Information

Safety Issues

- Do not send children to the Camp Coach or Property Manager’s home without an adult.
- The county Sheriff/Local Police Department routinely patrol the camps on weekends.
- NO hunting, firearms, alcohol or drugs permitted. NO pets.
- GSNEO is not responsible for lost, stolen or otherwise destroyed personal property or money

Local Fire Department:

- Fires, whether inside or outside, MUST never be left alone and should always be monitored by an adult. Plugged in appliances should not be left unattended.
- Each camp site may park one vehicle at the site. Please back vehicle to parking area to allow for easy departure during an emergency. **Caregivers may drop off and pick up scouts in the main parking lot.**
- For health, fire and safety, please do not move or jump on the beds.
- All Girl Scout ceremonies with candles must be used outdoors. Candles with wicks are prohibited indoors.

Site Responsibility

Your troop/group is responsible for **leaving the site better than you found it.**

There is a checkout sheet to remind you of all the kapers (chores) that need to be done before leaving. Be sure girls have completed clean-up before parents arrive to pick them up. Your camp coach will check you out and review the Site Check Out Sheet with you.

Observe fire and sanitation procedures carefully at your site. If a site is not left in good condition, you will be asked to return and remedy the problem.

Name of wi-fi: LedgeW
Password: 345a543bcd345

Phones at the sites are for emergencies and volunteer communication. Please discourage girls from using or playing with the phones.

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<th>Main Phone Number</th>
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<td>Moss A&amp;B</td>
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<td>Cotter</td>
<td>Trading Post</td>
<td>Thornapple</td>
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<td>Chalet</td>
<td>Camp Manager</td>
<td>Pool House</td>
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<td>Maintenance</td>
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Electricity Like in your house, the electricity occasionally goes out during severe weather. Good thing you brought your flashlight. If the power is out for an extended period of time or goes out unexpectedly, please report the issue to the Camp Coach or Property Manager.

Heating
Heating systems will be kept at a low setting during your stay in order to conserve fuel. Remember to “think green”. Cabin thermostats are preset at 72 degrees. PLEASE DO NOT ADJUST THERMOSTAT. **Cooking stoves should never be used to supplement the furnace as a source of heat!**

Cabin security

The locks on the cabins are designated to comply with state law which states that “egress doors shall be readily openable from the egress side without the use of a key or special knowledge or effort.” This means that nothing can hinder the opening of the door from the inside. Further the doors cannot require tight grasping, tight pinching or twisting of the wrist to operate. Also, any dwelling with an occupation of 11 or more cannot have a night latch, dead bolt or security chain. The unlatching of any door shall not require more than one operation. Though you might consider the locks unusual they are mandated by State Law and GSNEO. You must comply; your safety is our number one concern.

Latrines

**Keep doors and lids closed at all times.** More detailed instructions on cleaning latrines can be found in Outdoor Essentials section under “Latrines”.

Tick awareness

Camp is a tick’s natural habitat. Please be advised that when we have a mild winter there will likely be an increased population of ticks. As the troop leader, you are responsible for making sure you, your first aider, and all adults attending camp with the girls are prepared for this situation. Here are a few helpful hints:

Avoid Direct Contact with Ticks
- Avoid wooded and bushy areas with high grass and leaf litter
- Walk in the center of trails
- When going into the woods wear long pants and shirts

Repel Ticks
- Use repellents that contain deet (30% of deet is the recommended use on children by the American Academy of Pediatrics)

Find and Remove Ticks from Your Body
- Bathe or shower as soon as possible after coming indoors to wash off and more easily find ticks that are crawling on you
- Conduct a full body check including arms, around ears, legs, hair/scalp, waist, etc...
- On arrival at home check gear and tumble clothes in a dryer on high heat for an hour to kill ticks
Smoking

Smoking is NOT PERMITTED in cabins, in vehicles transporting girls or in front of girls while camping. Smoking is permitted in designated areas (fire scar) and you must extinguish upon finishing, remove any leftover tobacco and dispose of butt by placing in your pocket for later disposal after leaving camp. (Field Stripping).

Garbage/Recycling

Garbage must be COMPACTED and put into a securely fastened garbage bag. Garbage bags must be deposited inside the dumpster located just outside the Low Lodge.

Cars in Camp

Camp roads are built for camp maintenance, emergency and delivery purposes only. One car may be used to take supplies to the site, and if necessary, may make more than one trip. All other cars must park in parking lot provided. THE STATE FIRE DEPARTMENT MANDATES THAT ONLY ONE VEHICLE MAY REMAIN AT YOUR SITE DURING YOUR STAY. Girls should walk to sites and carry something, even if it is just their pillow. “Packing in supplies” can be fun for girls and can provide a learning experience in responsibility and cooperation. Speed limit on camp road is 5 MPH. Wagon carts are available to transport gear from the parking lot to your reserved site.

In the event of a sick child, the leader or other licensed adult, may use the emergency vehicle to bring the child to the parking lot. Parents may pick up their child from the parking lot. If it is after hours and the gate is closed, the leader should notify the camp coach that a parent is expected. Camp coaches can open/close gate OR leader/adult can use birdhouse to open gate to let parent in and to close gate once parent leaves.

Cars Stuck - If your vehicles get stuck or has mechanical issues, please look under Area Amenities for a local tow truck or roadside service. Please inform GSNEO Camp coaches or the Property Manager if the service will be coming on to camp property. Services are at the individual’s expense.

Friendship

“Make new friends...” There is no better place than camp to meet new girls. Share a flag ceremony, a campfire, a new recipe or a song-- be friendly! Be considerate of other groups’ right, especially at bedtime. Never be involved in stunts and pranks involving other troops or groups without first getting the permission from the people in charge.

Just For Ewe!!! Dorset Sheep have arrived and are grazing in a pasture. These Dorset Sheep are part of a working flock from Spicy Lamb Farms. The sheep are not affected by weather elements. They have wool coats that keep them dry in the rain, warm in the cold and cool in the sun.

Friendship

Good friends are like stars. You don’t always see them, but you know they’re always there.
Visitors in Camp

Sites are reserved for troops (or others specifically receiving permission). Should you plan to include visitors, e.g. families or a younger troop, please indicate this information on the camp application. All visitors should check in with the Camp Coaches or Property Manager upon arrival.

Guidelines for Male Campers:

- Adult males need to sleep in separate sleeping facilities. This can be a room in the cabin that has a door that closes, sleeping in a separate facility, or pitching a tent near your site.
- Restroom time needs to be designated specifically for the male. Many troops post a sign on the restroom or shower that indicates – Men only - and have another attending adult redirect girls who want to go into that area during the restricted time.
- Of course, using latrines in outlying area is also available for the campers or adult male.

Restroom facilities include latrines not being used by other campers or the cabin facility rented by the troop with appropriate notification.

It is important that all of the parents of the girls going to camp are aware that there will be an Adult male(s) attending and what arrangements have been made for them.

We hope this helps in your planning process and makes it easier for your Dads or other Adult Males to attend. We do appreciate their time and commitment to attend this event. Please feel free to contact us at campingandevents@gsneo.org if you have any questions or concerns regarding these ideas.

Camp roads are plowed in the event of a heavy snowfall and local roads are monitored and maintained by either the town or the county.

Resident Camp

Summer is Resident Camp time! Resident Camp is an overnight camping experience in which campers live at either Camp Ledgewood or Camp Timberlane.

Girls sign up as individual campers or go with a buddy. The girls and their counselors/leaders plan activities, taking advantage of the resources available at the campsite. All summer resident staff are specially trained. Resident Camp opportunities are listed in the Summer Camp Guide available in February. Please check our website at www.gsneo.org or contact a regional service for additional information.

Here are the options at our campsites:
- Moss Lodge – There is a separate sleeping area with restroom
- Seiberling – There is a separate sleeping area.
- Chalet – there is a separate sleeping area
- Thicket – Can use extra platform tent
- Caravan – Can use extra platform tent

All other areas:
- Pitching a tent in front of the unit and using latrine areas not being used by other campers
- Using a camp cabin not rented for the weekend
Leave No Trace
The Leave No Trace principles of outdoor ethics form the framework of Leave No Trace’s message:

1. **Plan and Prepare**
   - Know the regulations and special concerns for the area you’ll visit.
   - Prepare for extreme weather, hazards, and emergencies. Use a map and compass to eliminate the use of marking paint, rock cairns or flagging.
   - Schedule your trip to avoid times of high use. Visit in small groups. Split larger parties into groups of 4-6.
   - Repackage food to minimize waste.

2. **Travel and Camp on Durable Surfaces**
   - Good campsites are found, not made. Altering a site is not necessary. Concentrate use on existing trails and campsites.
   - Keep campsites small. Focus activity in areas where vegetation is absent, which includes rock, gravel, and dry grasses. Walk in a single file in the middle of an established trail, even when wet or muddy. Avoid camping too close to lakes and streams, select a site at least 200 feet away.

3. **Dispose of Waste Properly**
   - Pack it in, Pack it out. Pack out all trash or properly dispose of leftover foods, and litter.
   - To wash yourself or your dishes, carry water 200 feet away from streams or lakes, and use small amounts of biodegradable soap. Scatter strained dishwater.

4. **Leave What You Find**
   - Leave rocks, plants and other natural objects as you find them. Preserve the past: examine, but do not touch, cultural or historic structures and artifacts. Avoid introducing and transporting non-native species.
   - Do not build structures, furniture, or dig trenches.

5. **Minimize Campfire Impacts**
   - Campfires can cause lasting impacts to the backcountry. Use established fire rings or fireplaces. Use a lightweight stove for cooking and enjoy a candle lantern.
   - Keep fires small. Use only sticks from the ground that can be broken by hand. Burn all wood and coals to ash, put out campfires completely, follow fireplace/fire circle instructions.

6. **Respect Wildlife**
   - Observe wildlife from a distance. Never feed animals. It damages their health, alters natural behaviors, and exposes them to predators. Protect wildlife and your food by storing rations and trash securely.
   - Avoid wildlife during sensitive times: mating, nesting, raising young, or winter.

7. **Be Considerate of Other Visitors**
   - Be courteous. Respect other visitors and protect the quality of their experience by avoiding loud voices and taking breaks away from other visitors. Yield to other users on the trail. Don’t leave graffiti. Let nature’s sounds prevail.
Poison Ivy
Poison ivy grows all over our woods and fields. Susceptibility to poison ivy varies with the season and the individual. Wear calf-length or knee-high socks. Stay on trails.

Causes
Poison ivy, oak, or sumac are the most common plants that cause skin rash when you touch one of these plants or pets, clothes, shoes, including firewood with dead poison ivy vines. It can also be airborne; contact with the smoke of these burning plants can also cause a rash. The sap is not a poison, but can cause an allergic reaction in some people.

Signs & Symptoms
The skin rash comes a day or two after contact with the plant. Symptoms that follow can range from mild to severe. Symptoms include: itching, redness, burning feeling, swelling and blisters

Treatment
Self-care treats most cases of poison ivy, oak, and sumac. For severe cases, your doctor may prescribe medicine(s).
- Remove all clothes and shoes that have touched the plant. (turn clothes inside out, so when you wash them, you won’t touch the poison ivy oil on the clothes.)
- Wash all clothes and shoes with hot water and a strong soap.
- Take a cold shower, put the rash area in cold water, or pour cold water over it. Use soap when you shower as this will often remove the oil.
- Apply rubbing alcohol or alcohol wipes to the parts of the skin that are affected.
- To relieve itching, take an over-the-counter antihistamine and follow the label's directions.
- Keep your hands away from your eyes, mouth, and face.
- Do not scratch or rub the rash
In Case of an Emergency

Emergency telephone numbers and unit information are posted next to the phone in each building and site shelter. Please follow all instructions carefully. Please make sure a list of parent’s telephone numbers are kept by a designated troop committee member or other responsible adult in your town not camping with you. That way you need only to place one phone call with instructions in the event of an emergency while at camp. The designated adult should be available by phone the entire time you are camping and will then make necessary calls to parents with your instructions.

Accidents or Emergencies Action plan:

- Give required first aid treatment.
- Call for help: 9-1-1 (Police, Fire department, Hospital)
- Move non-injured people away from the scene.
- In the event of a motor vehicle accident, fatality or serious accident, always notify police. Permit no disturbance of the victim or surroundings until the police has assumed authority.
- Call emergency contact of injured person.
- Speak only to the police or proper authorities.
- Report incident to Girl Scouts of North East Ohio if during office hours. If after hours, call the after-hours emergency line and provide information requested.
- Do not call media and do not make statements to them. Refer all media inquiries to Council communications 800-852-4474/330-283-0199. Do not discuss the incident, release names, place blame or accept liability.
- Share insurance information with the other party. Do not sign any accident reports except for police.
- Keep a record of the order of the events, treatments, calls, etc., and fax or mail incident/accident report to risk manager within 48 hours.

Girl Scouts of North East Ohio
One Girl Scout way
Macedonia, Ohio 44056
Fax: 330-467-1901

Poison control center: 800-222-1222
Corporate Office: 800-852-4474

After-hours call one of the following:
Emergency line: 330-472-2389
Risk Management: 330-690-2240
Marketing: 330-283-0199

An Emergency becomes a disaster when people panic, Keep calm and move quickly, but do not run!
If you are caught by a thunder storm outside and a building is not available, seek shelter in places like:

- Depression in the ground
- Deep valley
- A dense wooded area

If you are in a field or open area, squat down with only the balls of your feet touching the ground; hands on knees; and your head between your knees. Be small. If you are in the woods, move away from the tallest trees.

- **DO NOT** stand under isolated trees
- **DO NOT** stand near wire fence or overhead wires
- **DO NOT** lean against a tree
- **DO NOT** engage in water sports; do not stand in or near puddles/water.
- NEVER BE THE HIGHEST OBJECT IN THE AREA—if caught in a broad open area, crouch on the ground...it’s better to get soaked than struck by lightning.

**TORNADO**

**Tornado Watch** - Conditions are favorable for a tornado to form.

- Identify nearest shelter.
- Darkened skies, thick storm clouds, and strong winds, combined with lightning and periods of rain and hail, often precede a tornado’s arrival. At these signs, listen to a radio/weather app on smart phone for reports of tornado watch or warning.
- Stop any water activities at the first sign of changing skies.
- Do not stand in or near water.

**Tornado Warning** - A tornado has been spotted

- Have participants move to shelter immediately. Such areas include:
  - Storm shelters and basements
  - Interior corridors and hallways.
  - Reinforced concrete buildings.
- If caught outside, lie flat in a ditch, ravine, culvert, or under a bridge and protect your head.
- **AVOID** Cars and parked vehicles
- **AVOID** Tents
- **AVOID** Indoor areas that are near windows
- Instruct participants to lay flat under a heavy piece of furniture and/or mattress, heavy blanket or towels to protect them from flying objects.
ACCIDENTS REQUIRING EMERGENCY MEDICAL ASSISTANCE

- Volunteer with highest level of first aid training should give basic first aid and assess the injuries to determine whether professional medical service is required.
- Control the emergency situation - Calmly remove all other campers to another area.
- Call 911 if the injury/illness is serious.
- Unless in immediate danger, do not move patient if there is injury to their neck or back.
- GSNEO Incident/Accident report is filled out by the Troop Leader and is delivered to the GSNEO Corporate Office – within 24 hours via online at gsneo.org.
- Only the CEO or his/her designee is to communicate (written/oral) with the media.

LOST CAMPER AND/OR VOLUNTEER PROCEDURE

- The buddy system will be in effect at all times, in all camping situations both on and off camp properties.
- When a camper or adult volunteer is suspected missing, the troop leader shall immediately take a head count and notify Camp Coach.
- Search in living unit areas, program areas, dining hall and health center; pool and the lake.
- Question other campers or adult volunteers in camp to see if they have seen the missing person.
- If the missing person is not located within 15-30 minutes of report, the Camp Coach must be notified.
- Local authorities will be notified by Camp Coach.
- Assist the authorities with proper search procedures.
- GSNEO Incident/Accident report is filled out by the Troop Leader and is delivered to the GSNEO Corporate Office – within 24 hours via online or fax (see below).
- Only the CEO or his/her designee is to communicate (written/oral) with the media.

FIRE

- Evacuate all campers, do not permit girls to gather personal belongings.
- Designate an adult to ensure building is empty. Do not re-enter building – count heads; check roster!
- Call 911 to report the emergency.
- Calmly instruct girls to walk, not run, and proceed quietly so that instructions can be heard.
- Walk to an area AWAY from the fire, and against the wind.
- Do not block road entrances; equipment or vehicles will need access.
- Take attendance of both campers and volunteers upon arrival at assembly point away from building.
- GSNEO Incident/Accident report is filled out by the Troop Leader and is delivered to the GSNEO Corporate Office – within 24 hours via online at gsneo.org.
UNAUTHORIZED PERSONS ON CAMP PROPERTY

- All persons entering camp property must check in with the Camp Coach.
- Individuals seen on the premises that are not carrying the identification appropriate to the camp should be reported immediately to the Camp Coach. In case of imminent threat (intruder is aggressive or carrying a weapon), call 911 immediately and then report to the Camp Coach.
- **DO NOT APPROACH OR CALL ATTENTION TO THE INDIVIDUAL.**
- A written description of the person including height, hair style/color, clothes, and where they were seen must be reported.
- If an intruder is sighted on camp property, lead your group to the nearest building away from the intruder. Take attendance upon arrival.
- GSNEO Incident/Accident report is filled out by the Troop Leader and is delivered to the GSNEO Corporate Office – within 24 hours via online at gsneo.org.

THEFT & BREAK-INS

If there are signs of external break-in damage to a building, **DO NOT GO IN THE BUILDING**, take campers to another location and call the Camp Coach to report the break-in.

- GSNEO Incident/Accident report is filled out by the Troop Leader and is delivered to the GSNEO Corporate Office – within 24 hours via online or fax.

In all the above emergencies, a GSNEO Incident/Accident Form is filled out by the Troop Leader and sent to the GSNEO Registration Office or submit to registration@gsneo.org within 24 hours. The form can be found and submitted on the GSNEO website [http://www.gsneo.org/incident](http://www.gsneo.org/incident).
Checkout Procedures

Your troop/group is responsible for **leaving the site better than you found it.** There is a checkout sheet to remind you of all the kapers (chores) that need to be done before leaving. Be sure girls have completed clean-up before parents arrive to pick them up. Your camp host will check you out and review the Site Check Out Sheet (see Section 8 for extra forms) with you.

Observe fire and sanitation procedures carefully at your site. If a site is not left in good condition, expect a phone call to return and remedy the problem. *(Please follow the “Leave No Trace” principals - Please do not leave graffiti, crafts or food in the cabins.)*

**Checkout Kaper Descriptions - Buildings**

- Fireplace/Fire Circle ashes have been disposed of properly.
- Range/Stove: Clean range top and oven. Make sure all controls have been turned OFF.
- Refrigerator: Wipe up any spills, leave no food behind. Leave turned ON.
- Kitchen: Clean all countertops, shelving, microwaves, and coffee pots. Leave nothing behind.
- Cooking equipment and dinnerware: Clean and properly store. Complete Equipment Check Out List. (if you moved cookware from one building to another, please return to the original location.)
- Bathrooms: Clean sinks, toilets, and countertops (if applicable).
- Latrine Units: Clean with bleach water. Close lids and remove toilet paper. Pick up litter in area.
- Make sure each cot only has one mattress. Neatly stack mattresses in cabins without cots.
- Floors: Sweep and wet-mop all floors.
- Windows: Close and lock. Remove or open curtains.
- Thermostats (October - May): Turn down to "low".
- Equipment Check Out list is completed.
- "Supplies Low" completed as needed.
- Trash Cans: Empty and clean. Install with a fresh liner.
- Remove old newspapers and cardboard boxes from cabin, porch and/or shelters.
- Final Check - Do not leave personal items, food/beverages, paper, trash or "cabin clutter".
- Lights: Turn off all interior and exterior lighting.
- Doors: Close all doors - DO NOT LOCK.

**Checkout Kaper Descriptions – Tents, Adirondack, Covered Wagons, Pavil-a-tents, Perma-tents**

- Sweep Tent/Adirondack platforms and shelters.
- Close tent and tie flaps down, ropes, and ties secured (No knots in ties).
- Close all windows and curtains of Adirondacks.
- Cooking equipment cleaned and properly stored (if applicable).
- Trash Cans: Empty and clean (if applicable).
- Latrines: Clean with bleach water. Close lids and remove toilet paper. Pick up litter in area.

**General All Units**

- Patrol ground for litter.
- Any firewood that’s leftover can be neatly stacked.
- Picnic tables on porches or in shelters
- Recycle as much as possible.
- All garbage/trash must be in a trash bag and taken to dumpster (where applicable). Leave NOTHING behind.
CAMP COACHES AT GSNEO

A Warm welcome awaits you during the Fall, Winter or Spring months when you visit a GSNEO Camp with your troop.

Veteran volunteers are often on property during the weekend at camp. You can often find them at the Camp Coach Cabin at each GSNEO camp. Coaches are there to welcome you when you arrive and answer any questions you might have while you are at camp.

These veteran and fully trained volunteers are familiar with many aspects of Girl Scouting, including outdoor program, and are available to answer questions, give suggestions for activities while you are at camp, or help with any housekeeping concerns you may have.

Camp Coaches may be either female or male and can help with trail guides, books, resources, and may stop by to say “hello” or pop in for a visit. Don’t hesitate to invite them for songs and s’mores during your campfire!

Every troop camps differently. Some troops spend their weekends hiking and cooking out of doors, while others may be crafting or doing badge work indoors. Often, troops may use their weekends at camp as an opportunity to plan events, or just “hang out”. Camp Coaches are not there to “judge you” and/or the program you have planned for your girls.

Camp coaches are a resource to make your stay at Camp Ledgewood as enjoyable as it can be! Say “hello” and know that the Camp Coaches are there to assist you as you enjoy your weekend at camp!!!

When Camp Coaches are not available you can contact the Camp Manager, Dave Burland, at 330-472-1910. If it is an emergency, please contact the GSENO After-hours emergency phone line at 330-472-2389.
Outdoor Essentials

THE BUDDY SYSTEM

The buddy plan is simple to use, helps protect the group, is meaningful to girls, and improves with constant usage. Don’t underestimate it; don’t take it for granted. Use it wisely and frequently! Under the buddy system, the group is divided into teams of two. If there is an uneven number, there may be a group of three. Each person is responsible for staying with her buddy at all times, warning her buddy of danger, giving her buddy immediate assistance if it is safe to do so, calling for help or going for help when the situation warrants it. Establish where the adults can be found, where to go for help, etc.

The buddy system does not relieve the leader of her responsibility for knowing the whereabouts of each member of the troop, but it does serve as a means of involving everyone in the group and having them share the responsibility.

During the trip or activity period the leader or adults in charge of activities conduct periodic "buddy checks". (Upon a prearranged signal, each person finds her buddy, clasps her hand, and holds it up. This enables the adult to spot any unattached persons immediately. The person conducting the "buddy check" also needs to count the number of buddy teams, to be sure none are missing).

Cadette girls and older may explore camp without an adult. Send out in groups of 4, decide upon boundaries and set a time for check in with adult.

LOST CHILD

Everyone should safeguard against the possibility of getting lost. Each person should carry a whistle and trash bag at all times. If buddies get lost or separated from the group and become disoriented, the best thing for them to do is stop and try not to panic. Hug a tree (once you think you are lost, hug a tree!) Girls must understand that the whistle is only to be used in emergency situations.

Girls should devise as many ways as possible to attract the attention of those searching for them. For example:

- Flash a mirror or other reflective surface at any passing aircraft.
- Make a smoky fire in a safe, open place.
- Draw large signs on the ground that could be seen from the air.
- Stay in the area; don’t wander.
- Yell or whistle if someone is heard nearby. Three blasts on a whistle is the universal distress call.

Knife Safety

- Maintain a “safety circle”.
- Never touch the blade. Always hold knife by the handle and keep a firm grip.
- Pass the knife handle first when handing to someone else.
- Do not throw your knife.
- Before walking or running, put your knife down and put it away.
- Knives should not be used to deface or disfigure any property, plant, or animals.
- Knives are not toys and should not be shown, waved, or thrown in jest or in a threatening manner.

Caring for Knives

- Keep knives dry and off the ground
- Keep knives away from dirt and sand
- Keep knives away from open flames and extreme heat
- Do not use your knife to pry things open, to hammer, or to “chop” on wood
- Use your knife appropriately to cut, scrape, or whittle wood, food, or rope and not on rocks or metal. (When scraping or whittling, use “pushing” strokes away from your body rather than toward.)
- Carefully clean your knife when you’re done using it.
PROCEDURES FOR FIRE BUILDING AND FIRE SAFETY

- Fires must only be built in designated fire circles and must be attended by a trained adult or designated fire tender at all times.
- A limited supply of pre-cut firewood should be available during the months of December, January, and February; however, stock is limited so there is no guarantee. Dead fall is available year-round for all fires. Troops may gather tinder and kindling from fallen wood near each site or may choose to bring purchased wood.
- Take precautions to prevent injury and have an emergency plan in place when cooking or attending a fire:
  1. Remove hazards and flammable material 20 feet from fire. Make sure the area above the fire is OPEN. Keep sandy or porous rocks away from heat.
  2. Check to see girls' hair is tied back and clothes are close fitting, not loose.
  3. Have fire equipment (bucket of water, rake and/or shovel) in place and adult attending has had instruction on its use.
  4. Put out all campfires before leaving site. Sprinkle coals with water and rake. Check to make sure ashes are cool before leaving.
  5. Don't use commercial liquid charcoal lighter or any other combustible materials to start or fuel fires.
- Do not burn plastic, foil, Styrofoam or any trash. Place trash in dumpsters or recycle.

The three basic elements needed for a fire are fuel, flame and air/oxygen. These are your 3 types of fuel:

| **Tinder** is any small piece of natural material that burns as soon as it is touched with a match. It can be dry wood, dried leaves, wood shavings, dried pine needles or cones, bark from a dead tree or paper twisted into spirals. |
| **Kindling** is larger in diameter than tinder, but generally smaller than the diameter of an adult's thumb. It must be thin enough to catch fire quickly before the tinder burns out, but large enough to ignite larger fuel. Twigs or splintered pieces of wood can be used for kindling. Both tinder and kindling should be as dry as possible to catch fire quickly. To test dryness, see if the wood snaps, rather than bends, when broken. |
| **Fuel** is the larger wood that keeps a fire going. Fuel might be charcoal or might be dry, seasoned wood found on the ground. At some sites, it may be necessary to bring in purchased wood. |

There are several ways to lay your fire; the one you choose will depend on your purpose.

**Teepee Fire:**
1. Place a large handful of tinder on the ground with a small tunnel or gap facing the wind.
2. Push a stick of kindling into the ground on a slant over the tinder.
3. Using this stick as a prop, lean kindling against it so that the tips are touching but leaving an opening toward the wind. It should resemble a teepee.
4. With your back to the wind, light the fire through the little tunnel.
5. Gradually add larger and larger pieces of kindling and fuel, placing them where the flame is best, maintaining the teepee shape.

**Criss-Cross Fire:**
1. Place three pieces of kindling into an 'A' shape.
2. Place a large handful of tinder onto the crossbar of the 'A'.
3. Place two pieces of fuel on either side of the tinder.
4. Lay kindling across these, over the tinder, allowing gaps between the sticks.
5. Make several criss-cross layers adding larger and larger sticks.

**Log Cabin Fire:**
1. Place large fuel logs in parallel pairs about 18 inches apart, alternating direction with each pair. Make three or four layers.
2. Place an 'A' frame of kindling in the center.
3. Place tinder onto the cross bar of the 'A'.
4. Place kindling on top of the tinder, leaving space for air.
5. As the kindling catches fire, continue adding layers of kindling, alternating the direction of each layer and leaving some space.

**A-Frame Fire:**
1. Using large kindling and small pieces of wood, form the shape of the letter A.
2. The sides of the A lie flat on the ground, and meet at one end.
3. The crossbar rests on top of the two sides.
4. Centre a pile of tinder between the crossbar and the two pieces. Be sure to leave enough space between tinder and kindling to ensure good ventilation.
Fireplace/Fire Circle Usage Procedures for all GSNEO properties

### Fireplace Usage

- Properly clean fireplace BEFORE building a fire.
- Keep area clear of flammable materials.
- Spark screen should remain in place at all times.
- Never pour water into fireplace; it will crack bricks.
- Do not remove charred wood from fireplace, it makes for good fires.
- MAKE SURE DAMPER IS OPEN.

### Fire Circle Usage

- Properly clean fire circle BEFORE building a fire.
- Keep area clear of flammable materials;
  rake leaves away from immediate area.
- Do not remove charred wood from fire circle, it makes for good fires.
- Always keep a bucket of water nearby.
- Hair must be tied back when fire making/cooking.
- Do not use any fuel accelerants on fires, i.e. lighter fluid, etc.
- FIRE CIRCLE MUST BE ATTENDED BY A TRAINED ADULT LEADER.

### Extinguishing Procedures

- DO NOT ADD WOOD 3 hours PRIOR to departure.
- Leave Damper open.
- Make sure spark screen is in place.
- LEAVE HOT ASHES AND WOOD IN FIREPLACE.
- NO FURTHER EXTINGUISHING IS REQUIRED.
- Cold ashes will be cleaned by next weekend’s Troop before use off fireplace.

- DO NOT ADD WOOD 3 hours PRIOR to departure.
- Sprinkle ashes and charred wood with water, stir, and sprinkle again. Repeat until extinguished and all is cool to the touch.
- Cold ashes will be cleaned by next weekend’s Troop before use of fire circle; leave them in the fire circle.

### Cleaning and Disposing of Ash

- Check to make sure all ashes are cold.
- Remove only ashes and place into ash bucket. *(Note: Ashes can be blown away; ashes are not chunks of wood.)*
- Leave all charred wood in fireplace to use in next fire.
- Spread (don’t clump) cold ashes on gravel drive away from unit.

- Check to make sure all ashes are cold.
- Remove only ashes *(Note: Ashes can be blown away; ashes are not chunks of wood.)*
- Leave all charred wood in fire circle to use in next fire.
- Spread (don’t clump) cold ashes on gravel drive away from unit.
CAST IRON EQUIPMENT CLEANING & STORAGE To clean up Cast Iron Equipment such as Dutch Ovens, Pie Irons, skillets etc.:

1) For Dutch Ovens: To make cleanup easier, line dutch oven with foil prior to cooking. This is especially useful when making desserts and sticky foods.

2) Wash with warm water while cast iron is still warm. (Say NO to soap)

3) For stuck-on foods, use coarse salt and rub with plastic mesh scrubber, coarse sponge, or a crumpled ball of aluminum foil. For times with no coarse salt, place some warm water into the cast iron and bring to a boil

4) After cleaning and rinsing, allow the oven to air dry. Then heat it over the fire or in the oven just until it is hot to the touch. Apply a thin coating of oil to both the inside and outside of the oven and the top and underside of the lid. Allow the oven to cool completely. If you do not oil the outside of the oven, then with use, the protective barrier will break down and the oven will start to rust.

5) It is important when storing your Dutch ovens to keep the lid slightly open so that air can circulate into it. This can be accomplished by laying a paper wick, made from a napkin or paper towel folded accordion style, across the rim of the oven leaving a small amount outside, and then setting the lid down on top of it. The wick also acts to draw any moisture out of the oven.

A FEW CAST IRON NO-NO’S

1. NEVER allow cast iron to sit in water or allow water to stand in it. It will rust!!!

2. Never use soap on cast iron. The soap will get into the pores of the metal and won’t come out very easy, but will return to taint your next meal. If soap is used accidentally, the oven should be re-seasoned, including removal of the present coating.

3. Do not place an empty cast iron pan or oven over a hot fire. Aluminum and many other metals can tolerate it better but cast iron will crack or warp, ruining the metal.

4. Do not rush the heating of cast iron, you will end up with burnt food or a damaged oven or pan. Never put cold liquid into a very hot cast iron pan or oven. They will crack on the spot!
LATRINES AND HAND WASH

The responsibility of clean latrines belongs to each troop. Here are suggestions for sanitizing latrines and indoor restrooms at camp. Encourage hand-washing and sanitizing often during your outdoor experience to minimize the spreading of germs and bacteria.

1. Collect needed items:
   1. hand wash container (filled)
   2. cleaning bucket (1/4 full of water with 1/4c bleach)
   3. broom
   4. rope or heavy twine
   5. Paper towels
   6. toilet paper
   7. hand wash with soap
   8. covered waste container (coffee cans work well).

2. Clean cobwebs overhead with a dry broom, and work down the walls. Finish by sweeping the floor.
3. Use a diluted bleach solution or bleach wipes to wipe down all toilet seats and lids.
4. Wet broom in bleach water and sweep out each stall. Dispose of bleach water in a non-growing area. Use a spray bottle filled with bleach water to spray down shower stalls and around pipes.
5. (Once finished dump bleach water down the drain of a sink. **DO NOT DUMP BLEACH WATER DOWN THE LATRINE** as it kills beneficial bacteria.)
6. Set up hand wash:
   7. A roll of paper towels on twine, covered with plastic bag and tied between two trees.
   8. Place several small holes at top of jug and fill with water, making sure water is not dripping from holes.
   9. Place bar of biodegradable soap in piece of netting or panty hose and tie to jug.
10. Have garbage can near-by for used paper towels.
11. Equip each stall with toilet paper and covered waste container. (Large coffee cans are ideal) Remind everyone that sanitary products, napkins and tampons are NOT to be put down latrine. Nothing but toilet paper goes down the latrine hole.
12. Return cleaning products to storage area.

INDOOR RESTROOMS

1. Use an all-purpose cleaner and paper towels or soft cloth for all mirrors.
2. Use cleaner and sponge for all sinks, countertops and faucets. Wash down fronts of cabinets.
3. Use provided cleaner and toilet brush for toilet bowls. Use cleaner and soft cloth or paper towels for toilet seat, outside rim and rest of porcelain.
4. Use mop and bucket to wet-mop the floor.

INDOOR KITCHENS

1. Use an all-purpose cleaner and paper towels or soft cloth for all appliances.
2. Use cleaner and sponge for all sinks, countertops and faucets. Wash down fronts of cabinets.
3. Use mop and bucket to wet-mop the floor.

DISPOSING OF GARBAGE

1. Garbage containers should be lined with plastic bags.
2. Make sure that the lids of garbage cans are tightly in place.
3. Sort and rinse items that can be recycled.
4. Do not burn or bury any garbage.
5. Try to reduce the amount of leftover food by carefully planning your meals.
6. All trash and food residue should be placed in garbage bags and properly disposed of. Ask the Ranger about the garbage disposal policy at your campsite.
7. Dispose of waste water according to camp rules, 200 feet from a water source.
PROPANE SAFETY

(Propane fuel is compressed fuel in heavy steel cylinders. Propane is inexpensive and readily available.) Double burner stoves using propane for fuel are reliable, durable, cook quickly and do not require priming. Propane is the most widely used fuel but is highly volatile and explosive. It must be stored properly. Read label on cylinder before using.

1. DO NOT use indoors. For use outdoors only!!
2. Keep hair tied back.
3. Keep all open fires (ex. camp fires, candles) away from propane.
4. Keep fire extinguisher handy.
5. Restrict the number of people around the stove.
6. Store matches away from the stove and fuel.
7. Make sure the stove is stable and away from traffic.
8. Store extra cooking fuel away from the cooking flame.
9. Dispose of pressurized cans properly (at a hazardous waste facility). NEVER place in fire or direct sunlight.
10. Do not subject to high heat.
11. Do not lean over the stove from the back.
12. Teach girls cooking safety and practice at all times.

PROPANE STOVES

Propane stoves are easier to use. The propane comes in bottles that are screwed into the stove. It will not spill. All you need to do to start the stove is turn on the gas and light the burner, just like at home. There are even propane stoves with built in electronic starters. Follow these general instructions:

1. Open lid and position "wind baffles" (sides).
2. Close all burner valves firmly.
3. Close "regulator valve" (if it is adjustable).
4. Screw regulator onto stove if it is not permanently attached. Hand tighten only.
5. Remove plastic cap from propane cylinder and screw onto regulator, hand tighten only.
6. Turn regulator on (if it adjustable). Check for leaks by spraying with small amount of soapy water. If there is a leak, the soap will bubble. Tighten connection and check again.
7. Hold lighted match near burner and open burner valve. DO NOT TURN ON VALVE BEFORE LIGHTING MATCH! Flame can be adjusted with burner valve.
8. To store: Extinguish flame by turning off burner valve. Let stove cool.
9. Turn off regulator valve (if adjustable). Remove propane cylinder and replace cap.
10. Label cylinder as used. Close baffles and fold lid down.

Bow Saw Safety

Bow saws have a curved metal frame that hold their blades in place.

- Saw teeth are needle-sharp. Treat every saw with the same respect you give your pocketknife/kitchen knife. Bow Saw blades can be protected with a sheath made from a garden hose. Please be sure to re-cover the blade when not in use.
- When using a bow saw, brace the wood to be cut against a solid support. Use long, smooth strokes that let the weight of the saw pull the blade into the wood.
- Be sure to wear gloves to prevent injury. (bring your own)
- Note: Please do not cut wood that isn’t already completely on the ground.
Happy Trails!

Girl Scouts of North East Ohio Wanderer

Are you interested in hiking? All year long, explore the backwoods of GSNEO Camp Properties and work towards earning the "Wanderer" Patch! You will see new things and enjoy being with your friends. The GSNEO Wanderer Patch Program was created to encourage progression using our trails, keeping our trails viable and promote a healthy and active lifestyle for our Girl Scouts!

Hike, Explore, Get Moving! Join the fun all year long, explore the backwoods of Camp Timberlane and Camp Ledgewood to work towards earning the “Wanderer” patch! You will see new things and enjoy being with your friends.

All hikes must be completed within a troop year (October 1 through September 30). After you complete each hike, be sure to have one of the following people initial your form (form can be found at gsneo.org under "On My Own Activities"): Camp Coach, Outdoor Program Manager or a Camp Director/Program Coordinator. Present this completed form at the Council shop to purchase your patches.

NOTE: Once you receive your first Wanderer Patch, you can mark your following hikes by purchasing a small star or leaf to surround your patch as you continue year after year.

Daisies: Must hike the Cricket Trail, Friendship Trail and Trail to Lookout Point (3 hikes) at Camp Ledgewood

Brownies: Must hike the Cricket Trail, Friendship Trail, Trail to Lookout Point, and Glacier Lopp (4 hikes) at Camp Ledgewood

Juniors: Must hike the Cricket Trail, Friendship Trail, Trail to Lookout Point, Glacier Loop Trail, Hemlock Trail and the 80th Anniversary Trail (6 hikes) at Camp Ledgewood.

Cadettes, Seniors, Ambassadors: Must hike the Cricket Trail, Friendship Trail, Trail to Lookout Point, Glacier Loop Trail, Hemlock Trail, 80th Anniversary Trail, and the Kananen Ridge Trail (7 hikes) at Camp Ledgewood

Explore the trails at Camp Ledgewood!

The Cricket Trail
This easy trail was originally developed and named for a Girl Scout Volunteer named “Cricket”. The Cricket Trail begins at Chestnut Burr Cabin. You will stroll through the woods, passing the old acorn ring, cross the road near Chalet, and head toward Thornapple and Woodland. Behind Woodland you will descend a set of steps where the trail leads you to the Camp Ledgewood’s Wishing Well. The trail ends at Seiberling Cabin.

The Friendship Trail
This moderately hard trail has many steps, and is the most direct route to the Lake from Hunsicker and Seiberling. The trail begins to the left of the Glacier Hill, and will cross over a stream and through Homestead. Near the end of the trail you will see The Quiet Place, a spot for the girls to reflect.

Trail to Lookout Point
This easy loop trail begins and ends along the road to Moss Ledge Tent Unit (in between Woodland and Caravan). It is a short and level trail that heads out to Lookout Point. Once you have reached Lookout Point, log seating will provide a resting place with views of the ravine and stream below.
The Glacier Loop Trail
A physically demanding, but beautiful trail is the Glacier Loop Trail. The Glacier Loop Trail begins and ends at Seiberling Cabin. Follow the steps behind Serberling to bottom of the hill. Cross the creek to begin your ascent to the Glacier Loop. At the top of the hill, you can follow the Loop to the left or the right, and will see the beautiful rock formations found on Camp Ledgewood’s property.

The Hemlock Trail
This little known moderately difficult trail begins on the edge of the woods near the Lake Gazebo. It goes down the hill a short distance before sharply turning downward to reach a creek. It is an excellent place to take a picnic or study pond critters.

The 80th Anniversary Trail
The 80th Anniversary Trail was developed by Esther Shields. The steep and hilly trail begins at the Amphitheater on the roadway to Cotter Cabin. It winds through a scenic section of the woods and goes down to the Boston Run Stream (the trail does not cross the stream). From there the trail takes you up the other side of the small ravine and ends at MacAlonan Cabin.

The Kananen Ridge Trail
The most physically demanding trail begins at the big oak tree near the Shield’s Shelter. When you come to the “T” turn right, and cross the small culvert and follow the trail through several ravines. The trail will end at the “T” junction.

Brownieland
What is Brownieland? Brownieland is where the Brownie Elves go to play in the woods of camp! This special spot is nestled in the pine trees near the entrance of camp. You can find Brownieland by walking toward Cotter Cabin from main camp and finding the path into the woods at the far end of the building. Alternately you can walk to the main gate and turn left to follow the fence until you arrive at the sign indicating you have arrived. Girls love to explore the branch huts and play with the many "creatures" that call Brownieland home.
**Fun Hikes**

| Hold the Front: Leader asks a question about things observed such as "What is the name of that tree?" If #1 in line answers correctly, she stays there; otherwise, she goes to the back of the line. |
| Nature Clue Game: Cut a hole in a piece of paper (about the size of a nickel). Through the hole, show girls a small part of a leaf, animal track, or other natural object. See how many the girls identify. |
| See-It Hike: One girl starts by naming something. "I see a bird". The next person must call out something she sees that starts with the last letter of the first girl’s word, "D". "I see a daisy". The next person must call out what she sees that starts with "Y". |
| **Rhyming Hike:** The first person sees something and call it out, “I see an ant”. Someone replies with a rhyme, “It’s sitting on a plant”, and then names a new object, "I see...". |
| **Silent Hike:** The purpose of this hike is to listen. This is hard for some girls who want to giggle, etc. Try late at night or early in the morning when the surroundings are strange and mysterious. How about 5am? What adaptations do nocturnal animals have? |
| **Shape Hike:** Find and identify the shapes (square, round, triangular, etc.) of different items such as a buildings, leaves, rock, and trees. If you have pre-made shapes of shapes to show, for instance, what a trapezoid looks like, that would be easier. |
| **Color Hike:** Divide the group by color and let the girls in each group list everything they see in their color. What is the largest color group? Will this change through the year? |
| **Observation Lotto:** Make up a lotto card with 4 squares down. Enter things to look for such as: stream, animal track, eroded land, berries, dead tree, squirrel, wild flowers, trash, pine cone, vine, poison ivy, moss, bird, pine tree, maple tree, etc. Enter things likely to be spotted on your hike. When a girl sees an object, she marks it on her card. First to fill a row wins. |
| **Nature Scavenger Hunt:** This hike is not collecting, but recording and describing items. Girls can work in teams or in a group while hiking. Make a list of items such as: the smallest thing, largest thing, coolest place, hottest place, oldest item, newest item, something with 6 legs, a compound leaf, a chewed leaf, something important to nature, something that changed the environment, something soft, something hard, etc. |
| **Map Making Hike:** Make a map of your troop/group area and identify points of interest. Does your map show 'scale'? |
| **Pebble Cribbage:** Start with 10 pebbles. Leader points to an object. Each person who can identify it drops a pebble. First to drop all her stones is the winner. |
| **Clothing Color Hike:** Find colors in nature that match the color of the clothing the girls are wearing. Is it possible nature provided these colors? |
| **Alphabet Hike:** Find objects whose names begin with the letter of the alphabet. Begin with A and end with Z. |
**Fishing**

Fishing is permitted at the lake. There is a well-maintained population of Bluegill and Cropie

*No fishing when canoes are on the lake.*

**General Rules:**

1. All GSUSA and ACA standards must be followed at all times.
2. Fishing is catch and release only.
3. All hooks must be single shank and barbless. Crimping of bars is acceptable but no treble hooks.
4. Fish should be handled as gently as possible and must be immediately returned to the water.
5. If a hook is deeply swallowed by a fish, the line should be cut rather than forcing the hook out.
6. Live bait such as earthworms, wax worms, insects, etc. is allowed, but NO minnows or leeches.

**Derby Regulations:**

1. Fishing competitions are to be determined by number of fish caught, not by length or weight.
2. Derby organizer is responsible for informing all participants of rules and for checking hook acceptability (barbless, no trebles) before fishing begins.
3. Girl Scout council requires the derby organizer to report the following:
   a. Total number of fish caught by species
   b. Any fish that were killed during the derby
   c. Number of lines that were cut because fish swallowed hook
   d. Total number of poles in the water
   e. Time of fishing derby

**Letterboxing and Geocaching**

Letterboxing and Geocaching is available at all three of our Camp Properties!

Letterboxing and geocaching are treasure-hunt-styled outdoor activities that use either clues or GPS coordinates to find a hidden treasure. Letterboxing and Geocaching help Girl Scouts develop skills such as map reading, orienteering and puzzle solving.

If your troop is interested in finding a Letterbox/Geocache at Camp, you can find clues and GPS locations with your friendly Camp Coach. You will need to supply your own GPS units and/or compasses or reserve them in advance when reserving your campsite on gsneo.org.

If your troop is interested in placing a Letterbox or Geocache at any GSNEO Camp Property, please complete the Letterbox/Geocache application which can be found online at gsneo.org
TARGET SPORTS
This activity requires prior council approval and a certified facilitator.
- All activities must follow Girl Scout Safety Activity Checkpoints.
- All activities require prior approval and certification through GSNEO.
- The camp coach will meet facilitator at the welcome center. Monitor must verify instructor through photo ID and certification card.
- The renter(s) are responsible for equipment between check in and check out.
- The renter(s) are responsible for equipment set up, clean up, and proper storage.

BOATING/LAKEFRONT
This activity requires prior council approval and a certified facilitator.
- All activities must follow Girl Scout Safety Activity Checkpoints.
- All activities require prior approval and certification through GSNEO.
- The camp coach will meet facilitator at the welcome center. Monitor must verify instructor through photo ID and certification card.
- The renter(s) are responsible for equipment between check in and check out.
- The renter(s) are responsible for equipment set up, clean up, and proper storage.

CHALLENGE COURSE
This activity requires prior council approval and a certified facilitator.
Enhance your communication and cooperation skills while having fun as a team! Choose strategies that will help your group solve physical and mental challenges on fun elements tucked in the woods at each camp. Everyone is a winner because you build a stronger team! **Dress for the weather—long pants are recommended.**
- All activities must follow Girl Scout Safety Activity Checkpoints.
- The camp monitor must verify instructor through photo ID and certification card.
- The renter(s) are responsible for equipment between check in and check out.
- The renter(s) are responsible for equipment set up, clean up, and proper storage.

OBSERVATORY
This activity requires prior council approval and a certified facilitator.
This activity allows viewing of the night sky through a computer-controlled telescope.
- The camp coach must verify instructor through photo ID and certification card.
- The renter(s) are responsible for equipment between check in and check out.
- The renter(s) are responsible for equipment set up, clean up, and proper storage.
Knot Relay
Have the patrols line up behind a starting line. A leader stands opposite each patrol and has one or two ropes, and a pole (if desired). At the GO signal, each patrol sends one scout forward. The leader gives them a randomly selected knot. The scout then must successfully tie that knot before returning to their patrol. When each scout returns to the patrol, the next scout is sent forward.

Have each leader count the number of knots successful tied. Keep moving until the game period has nearly expired. The patrol with the most successfully tied knots wins.

By running this relay for a fixed time, there is no need to adjust for different sized groups. Each scout should get the opportunity to tie 2 or 3 different knots (at least).

In this game, the leaders should be willing to help scouts who have problems with specific knot

Snowshoeing
Snow shoes are available seasonally when 4" of snow or more. Check with the Camp Manager or Camp Coach upon arrival for availability.
Camp Songs

HERMY THE WORMY
Sittin’ on a fence post
Chewin’ my bubble gum (chewing noise)
Playing with my yo-yo (woo-woo)
And along came Hermy the Wormy
And he was this big (show size with fingers) And I said Whoo – Wees
“Herm, baby what happened?”
I ate my sister (Repeat (hand size gets bigger)
I ate my sister (Repeat (hand size gets bigger)
I ate my brother (Repeat (hand size gets bigger)
I ate my father (Repeat (Finger size is really small) I burped!

SINGIN’ IN THE RAIN
(chorus) I’m singin’ in the rain,
Just singin’ in the rain.
What a glorious feeling, I’m (clap) happy again.
Thumbs up
Chi-chi-cha-cha
Chi-chi-cha-cha
Chi-chi-cha-cho
(chorus)
1. Elbows back
2. Knees together
3. Knees bent
4. Toes together
5. Head up
6. Tongue out
7. Sit down!

GO BANANAS
Bananas of the World Unite
Peel bananas, peel, peel bananas
Peel bananas, peel, peel bananas
Eat bananas, eat, eat bananas
Eat bananas, eat, eat bananas
Go bananas, go, go bananas!
Go bananas, go, go bananas!

Brownie Smile Song
I’ve got something in my pocket that belongs across my face
I keep it very close to me in a most convenient place.
I’m sure you would not guess it
If you guessed a long, long time
So, I’ll take it out and put it on –
It’s a great big Brownie Smile!

I WANT TO LINGER
M-mm- I want to linger
M-mm- a little longer
M-mm- a little longer here with you
M-mm- it’s such a perfect night
M-mm- it doesn’t seem quite right
M-mm- that it should be my last with you
M-mm- and come September
M-mm- and I will remember
M-mm- my camping days and friendships true
M-mm- and as the years go by
M-mm- I’ll think of you and sigh
M-mm- this is goodnight and not goodbye
M-mm- I want to linger
M-mm- a little longer
M-mm- a little longer here with you.

GIRL SCOUT PEP SONG
Hooray for Girl Scouts
Hooray for Girl Scouts
Someone in the stands is yelling.
Hooray for Girl Scouts
1,2,3,4, who you going to yell for?
Girl scouts that’s us!!!
She wears a “G” for generosity
She wears a “I” for interest too, for interest too.
She wears a “R” for real life sport-manship
She wears a “L” for loyalty, for loyalty
She wears a “S” for her sincerity
She wears a “C” for courtesy
She wears a “O,U,T” for outdoor life! outdoor life!
and that Girl Scout is me!!

TAPS
Day is done, Gone the sun, From the lake, From the hills, From the sky,
All is well, Safely rest, God is nigh.
Fading light, Dims the sight,
And a star gems the sky, Gleaming bright, From afar,
Drawing nigh, Falls the night. Thanks and praise, For our days, Neath the sun,
Neath the stars, Neath the sky, As we go, This we know, God is nigh.

KOOKA-BURRA
Kooka-Burra sits in the old gum tree,
Merry merry king of the bush is he.
Laugh Kooka-Burra,
laugh Kooka-Burra.
Gay your life must be.
Kooka-Burra sits in the old gum tree,
Eating all the gumballs he can see.
Stop Kooka-Burra, stop Kooka-Burra.
Save some gum for me.

JOHNNY APPLESEED
Oh, the Lord’s been good to me.
So now I thank the lord
For giving me the things I need
The sun, the rain & the apple seed;
Oh, the Lord’s been good to me.

DOWN BY THE BANKS
Down by the banks of the hanky panky where the bull frogs jump
from bank to banky with an eeps, opps, oops, opps, eeps, opps, silly and he goes kerr-plop!!

ALPHABET GRACE
(tune: “The Alphabet Song”) A-B-C-D-E-F-G
Thank you, God for feeding me.

TIME TO EAT
(tune: Ain’t She Sweet) Time to eat, thankful Girl Scouts in each seat! We thank You for your generosity-Time to eat!
**SOUND OFF**
We are Girl Scouts can't you see?
Come along and sing with me.
Chorus:
Sound off: 1, 2, Sound off: 3, 4.
Bring it on down: 1, 2, 3, 4, 1, 2, -3,4
We are Girl Scouts don't you know?
Exercise will help us grow.
We are Girl Scouts, we have fun.
We all like to scream and run.
We out shine all the rest,
Troop ____ is the best.
Want to see what it’s about,
Come on check Girl Scouting out.
Girl Scouts teach and Girl Scouts learn
Making campfires really burn
Tying knots and lashing trees
Studying those honeybees
Camping, hiking, playing, too
Never resting 'till they're through
Want to see what it's about,
Come on check Girl Scouting out.

**THE LITTLEST WORM**
The littlest worm (echo)
I ever saw (echo)
Was stuck inside (echo) a soda straw(\textit{echo})
(Repeat all 4 lines as a group)
He said to me (echo)
Don’t take a sip(\textit{echo})
For if you do (echo)
You’ll really flip! (echo)
(Repeat all 4 lines as a group)
I took a sip(\textit{echo})
And he went down (echo)
All through my pipes (echo)
He must have drowned(\textit{echo})
(Repeat all 4 lines as a group)
He was my pal (echo)
He was my friend (echo)
But he ain't no more (echo)
And that's the end (echo)
(Repeat all 4 lines as a group)
But don’t you fret, (echo)
And don’t you fear, (echo)
The Littlest Worm (echo)
Had scuba gear! (echo)
(Repeat all 4 lines as a group)

**BOOM CHICKA BOOM**
\textit{(leader sings line, everyone repeats)}
I said boom chicka-boom!
I said boom chicka-boom!
I said booma-chicka-rocka-chicka-rocka-chicka-boom!
Uh huh! Oh yeah! One more time... as loud as you can!
Some Extra Verses:
Slowly: as slow and drawn out as possible
Opera: sing in an opera voice
Softer: quietly
Higher: high mousy voice
Lower: deep voice
Faster: as quick as possible
Underwater: sing with fingers dribbling against your lips

Verses with Special Words:
Valley Girl: I said, like, boom! I said, like, boom chicka-boom! I said, like, booma-chicka, like, rocka-chicka, like, gag me with a spoon! Like, uh-huh! Like, for sure! Like, same thing...
Janitor style: I said a Broom-Pusha-Broom, I said a Broom-pusha-mopa-pusha-mopa-pusha-broom.
Barn-yard Style: I said a moo chicka moo I said a moo chicka moo I said a moo chicka bocka chicka bocka chicka moo...

**ON TOP OF SPAGHETTI**
On top of Spaghetti, All covered with cheese. I lost my poor meatball, When somebody sneezed.
It rolled off the table, And onto the floor. And then my poor meatball, Rolled out of the door.
It rolled in the garden, And under a bush. And then my poor meatball, Was nothing but mush.
The mush was as tasty As tasty could be, And early the next summer It grew into a tree.
The tree was all covered With beautiful moss, It grew lovely meatballs And tomato sauce.
So if you eat spaghetti, All covered with cheese, Hold on to your meatballs And don’t ever sneeze.
**Games**

**In My Grandmother’s Attic**
The first player says, "In my grandmother’s attic, I found (name something that starts with “A”). The next player says the same phrase, the object beginning with the "A," and then something that begins with a "B." Continue this way, each player reciting the previous items and adding another, all the way through the alphabet to "Z."

**Group Knot**
Have the campers stand in a tight circle, with their hands in the center. Then have them grab other hands at random. The puzzle is for the whole group to work together to get themselves untangled. Sometimes you’ll find that the group has formed several smaller circles.

**Flashlight Limbo**
This is just like Limbo. Use a flashlight and turn off all the lights. Have someone take the flashlight and turn it on and hold it straight. Have each player take turns going under, and as the game goes on lower the beam. The winner is the person who can go the lowest.

**Village Chief**
Everyone sits in a circle, and one person leaves, then one person is selected to be the 'Village Chief' or the ‘It’. Everyone else in the circle must follow the movements that the “Chief” does i.e.-clapping, snapping, banging the ground. The person who stepped out of the circle then comes back and tries to see whose movements everyone is following, and guess who the “chief” is.

**A What?**
**Equipment:** 2 objects
The leader of the game starts by passing the first object to the person on their right (Person A) and saying, "This is a whit." Person A replies, "A What?" The leader would then clarify, "A whit." Person A then turns to the person on their right (Person B) and says, "This is a whit." Person B, "A what?" Person A, turns to Leader, and asks, "This is a What?" Leader to Person A, "A whit!" Person A to Person B, "A whit!" Person B then turns to Person C, and the game continues each time going all the way back to the leader... This game can be made harder by adding an additional object called a Watt in the opposite direction. Eventually, people are receiving and passing two words at time...

**Guess Who**
It is like the board game Guess Who. You divide the group into two teams sitting in neatly set up rows of chairs. One person from each team is picked to guess who the judge has in mind from the other team. (The judges must write the name down as proof.) The pickers switch off asking yes or no questions (i.e. does he wear glasses). Anyone who doesn’t fit in with the answer must sit down until the picker guesses who. That team gets a point and two new people are picked and you do it all over again.

**Head Down, Thumbs Up**
Two of more children, depending on the size of your group, are chosen to stand up and all the others put their heads down with their eyes closed and thumbs up. The two-left standing must then creep around and gently touch one person each on the thumb. Everyone is then told to open their eyes and then children who were touched stand up and try to guess which child touched them. If they get it right the children swap places, if not then the children have another go.
**Ga-Ga Ball Pit Rules**

- All players start with one hand touching a wall of the pit.
- The game begins with a referee throwing the ball into the center of the pit.
- When the ball enters the pit, the players scream “GA” for the first two bounces, and “GO” on the third bounce, after which the ball is in action.
- Once the ball is in play, any player can hit the ball with an open or closed hand.
- If a ball touches a player below the knee (even if the player hits themselves) they are out and must leave the pit. If a player is hit above the knees, the play continues.
- If a ball is caught on a fly, the player who hit the ball is out.
- If the ball goes out of the Ga-Ga pit the last player to touch the ball is eliminated.
- Using the walls of the octagon to aid in jumping is legal as long as the player does not permanently sit of the ledge of the octagon.
- Players cannot hold the ball.

If needed, a second ball can be thrown in the pit to expedite the end of the game. The last player standing is the winner of that round.

**Troop Program Totes**

The below totes are available for your use during your visit to Camp Ledgewood – for rainy days, extra down time, or just for fun. Each themed tote contains unique resources for all age ranges that are easy to use!

*Please only sign-out one tote at a time for your troop.*

*When you return the tote, please make sure all items have been returned (list of contents is on the lid).*

If there is anything missing from a tote, please contact Catie Hewitt, Outdoor Program Coordinator, at chewitt@gsneo.org.

**Instructions:**

1. Sign out tote on the clipboard
2. Use and enjoy!
3. Check all contents and return to tote
4. Sign tote back in

- Birds
- Inside Games
- Lummi Sticks

- Trees
- Women of Significance
- World of Friendship
The Akron Area Girl Scouts secured an option for 206 acres at Boston Ledges. The state leased a portion of the land for a bird sanctuary for the next 5 years. The camp was purchased for $18,000 and paid for over the next 4 years. Goodyear Tire & Rubber Company co-founder C.W. Seiberling guaranteed $12,000 towards the property purchase and secured 11 other Girl Scout supporters to pledge the remaining cost. Camp Chanote was used for Girl Scout camping through 1931. In 1932 Camp Ledgewood opened, it was made possible by roads created by the Salvation Army. Thornapple Hall was taken down from Camp Chanote and rebuilt by the Builder’s Exchange at Ledgewood. The roads to Ledgewood involved the removal of thornapple bushes, which led to the name Thornapple Hall. Whippoorwill saw its beginnings at Camp Chanote as well. It was moved to Camp Ledgewood and renamed Whippoorwill. The grand opening of Camp Ledgewood was celebrated with the Good Year Tire and Rubber Company giving blimp rides to the 123 campers. Harvey Firestone, president of Firestone Tire & Rubber, provided the horses and riding master to teach the girls during the first camping session at Camp Ledgewood. In 1933, in honor of Girl Scouting’s 21st birthday, 2,500 evergreen trees were planted at the western boundary of Camp Ledgewood’s entrance. Other notable additions to camp included a building donation from the Exchange Club. The new building was sided with chestnut boards and became known as Chestnut Burr. Over the next couple years, girls enjoyed camping at Camp Ledgewood and splashed in a pool, known as a mud hole, at the bottom of a hill. The camp debt was paid off in 1937, without the generous offer from Seiberling and his friends. Seiberling Lodge was built completely from lumber cut at Camp Ledgewood.

| 1930-1937 | Chalet Lodge was built modeled after a Swiss chalet. 20 Senior Scouts built a primitive unit which was used at the Western Hemisphere Conference in Muskegon, Michigan, then reassembled at Ledgewood. |
| 1940-1949 | The demand for troop camping continued and in response Camp Ledgewood began to grow. |
| 1950-1956 | • Hunskicker Cottage was built and named for Frances Hunskicker, Council Commissioner during the establishment of Camp Ledgewood. |
| 1963-1969 | • Brownie Holiday House was built to provide Brownies a camping space with communal living. |
|         | • Lemen Lodge was built, with funding provided by Mrs. Lee Cotter’s estate, and named after Emma Lemen, executive director of Akron Area Council Girl Scouts for 26 years. |
|         | • The swimming pool received a much-needed filtration system to keep the water sparkling clean. |
|         | Camp Ledgewood with the purchase of an additional 78 acres, complete with a 7-room farmhouse. The farmhouse was converted to a troop camping site and named after Esther Shields, a professional Girl Scout staff member. |
|         | Other changes at Camp Ledgewood during the 1960s include: |
|         | • Brownie Holiday House earned the new name of Cotter Cottage, after Mr. and Mrs. Lee Cotter. |
|         | • Jamboree provided the opportunity for 600 girls to demonstrate camping activities to 5,000 visitors. |
|         | • Resident camp was opened to Brownies. |
|         | • An additional 30 acres north of the Camp Ledgewood entrance were purchased. |
|         | • Lake Loomis, a 2½ acre lake was dug. |
|         | • Seiberling Lodge was destroyed by fire and rebuilt. |
|         | • Low Lodge was built. |
|         | • Girl Scouts built the Tree House unit. |
Camp Ledgewood is still growing strong. An additional 126 acres were purchased across Akron Peninsula Road. Other changes seen at camp during this time include:

- The swimming pool was moved to the top of the hill and named Louis Dudley Beaumont Swimming Center.
- MacAlonan Lodge was built.
- 30 acres adjoining Shields House were purchased.
- Cotter Cottage burned down and was rebuilt during 1975-1976.

Camp Ledgewood celebrated its 50th birthday with a party at camp. MacAlonan Sports Field was constructed, and a pavilion near Lake Loomis was built with a donation from Summit Adventurers Club (former Girl Scout group).

Girl Scouts of the Western Reserve council continued to enhance Camp Ledgewood’s sites and offerings.

- The swimming pool was renovated and rock climbing at the ledges was introduced to girl campers.
- The council hosted a Native American Day at camp, which was attended by 500 people. Native American Indians and veterans offered 12 different workshops to the camp visitors.
- Loop Trail was created.
- Sports Sampler and Pioneer Days programs offered.
- 70th & 75th birthdays of Camp Ledgewood celebrated.
- Observatory construction began by Shields House.
- Destinations group repainted the Amphitheater.
- In 2008, GE Corporation donated improvements to Camp Ledgewood including new floor in Whippoorwill, ceiling fans in Hunsicker and Cotter, along with new appliances and windows in Low Lodge.
- In 2011, Low ropes, high ropes courses were added, along with zip lining.
- In 2017, Woodland Adirondack site was replaced with a 5 Conestoga wagon unit, called Prairie Point.
- Also in 2017, Construction began of new unit and troop site, called Moss Ledge and unit house. Oaks was retired and construction began on the new unit house.

New programs and opportunities for Girl Scouts continued to flourish at Camp Ledgewood.

- Girl Scout participants of the national Girl Scout program Wider Opportunities (now Destinations) attended Camp Ledgewood for Porpoises, Patens, and Polymers.
- Trails at Camp Ledgewood were renovated. All trails were built by girl members.
- Counselors in Training (CITs) and members of the National Guard did survival role play training.
- Girl Scouts of the Western Reserve celebrated 60th birthday of Camp Ledgewood.
- Troop Adventure Camp was revamped.
- Camping equipment was replaced and team building sports equipment was added.
- Gypsy Moth Education Program was created with 800 participating.
- Asian Services in Action Program encouraged diversity and pluralism in Girl Scouting.
Area Amenities

For internet search use zip code 44264

Shopping/Groceries:

Macedonia Commons has all kinds of shopping needs.
Walmart – 8160 Macedonia Commons Blvd, Macedonia, OH 44056 (5.6 miles)
Target – 8282 Golden Link Blvd, Northfield, OH 44067 (6.3 Miles)
Giant Eagle – 290 E Aurora Rd, Northfield, OH 44067 (6.2 Miles)
GetGo (Gas Station)- 265 Highland Rd, Macedonia, OH 44056 (5.4 Miles)
Town & Country Convenience Store- 5069 Akron Cleveland Rd (4.9 Miles)
Costco - 6720 Bass Pro Dr, Hudson, OH 44236 (2.6 Miles)

Eat Out or Pickup: Looking to eat out? Macedonia offers a wide range of options from dine-in to carry-out.

Delivery to Camp:

Romeo’s Pizza (Delivery) 330-468-0247- 134 E Aurora Rd, Northfield, OH 44067 (6.5 Miles)

Car Trouble: (At your own expense)

Bragg’s Towing 330-929-5519
AAA (Akron) 330-762-0631 (offers a couple different services based on membership)

Medical:

Cleveland Clinic Akron General Express Care – 82 W Streetsboro St (Rte 303), Hudson, OH 44236 (4.8 Miles)
Camp Ledgewood
7047 Akron-Peninsula Road
Peninsula OH 44764